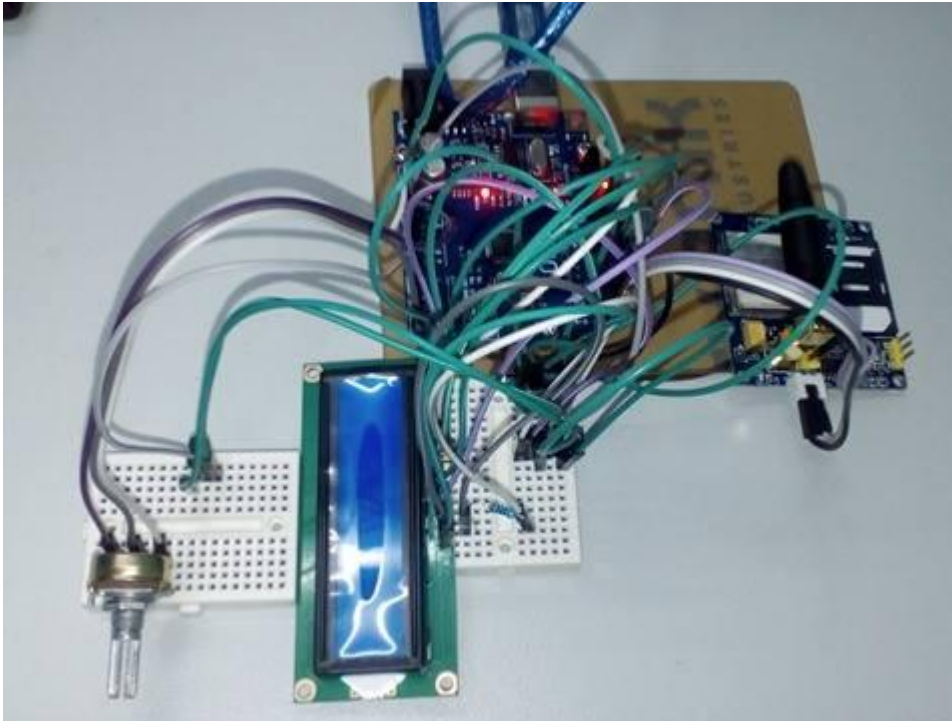
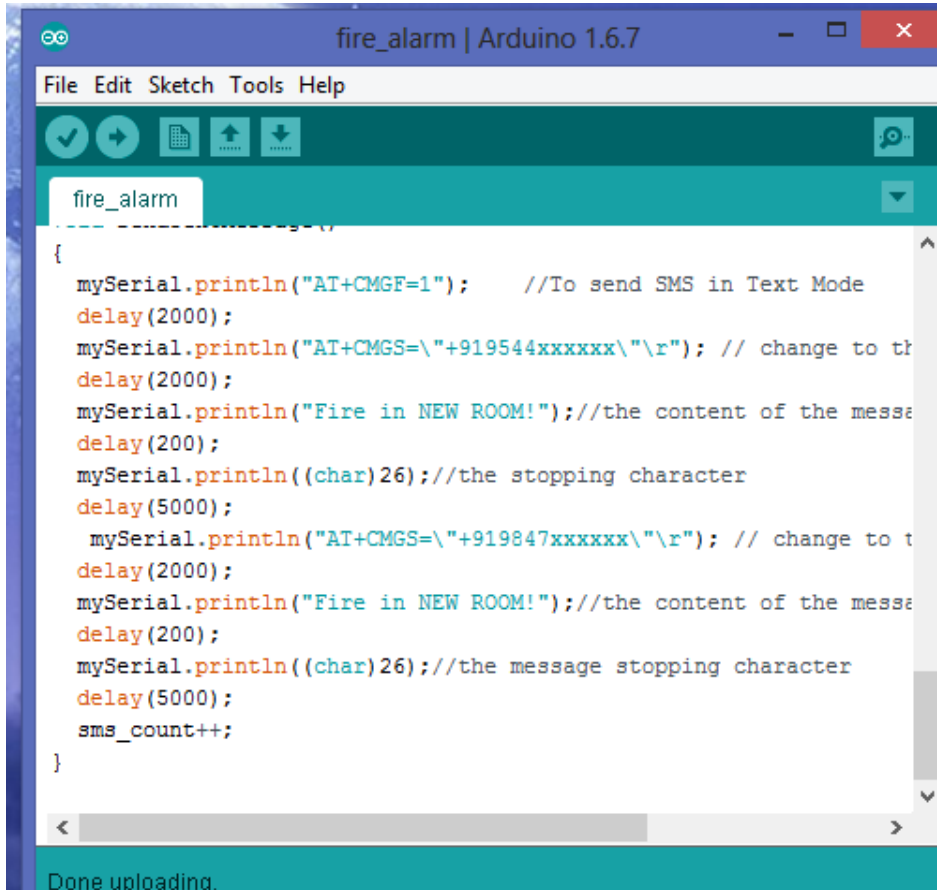


1. Make a connection as shown in figure above.

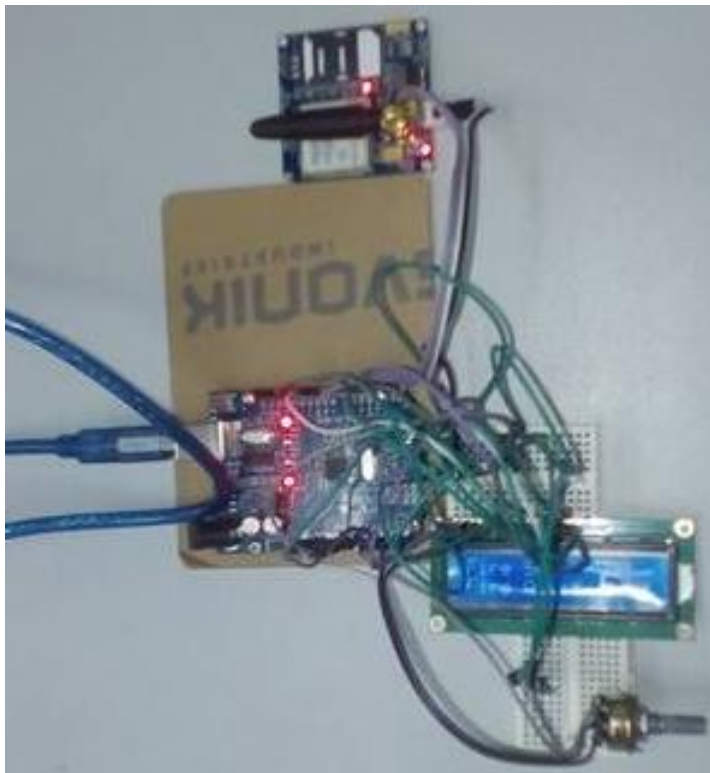


2. Then, upload the code (you can get the code from *Application_Sketch1*) into Arduino IDE.



```
fire_alarm | Arduino 1.6.7
File Edit Sketch Tools Help
fire_alarm
{
  mySerial.println("AT+CMGF=1"); //To send SMS in Text Mode
  delay(2000);
  mySerial.println("AT+CMGS=\"+919544xxxxxx\"\\r"); // change to th
  delay(2000);
  mySerial.println("Fire in NEW ROOM!");//the content of the messa
  delay(200);
  mySerial.println((char)26);//the stopping character
  delay(5000);
  mySerial.println("AT+CMGS=\"+919847xxxxxx\"\\r"); // change to t
  delay(2000);
  mySerial.println("Fire in NEW ROOM!");//the content of the messa
  delay(200);
  mySerial.println((char)26);//the message stopping character
  delay(5000);
  sms_count++;
}
Done uploading.
```

3. When system is operated, the LCD module will show “Fire Scan – On”.



4. Then, give a heat to the LM35 sensor. When it detects the fire, the GSM module will sent a message to user.

Note: Once a fire accident occurs and the set number of SMS alerts has been sent, the system will not send any more SMS! The system assumes that its job is over by sending SMS. Humans have to come and shut down the fire. After sending alerts, the system will start monitoring Shut Down process. Once the Fire has been shut down, system will reactivate its SMS alert settings by resetting the sms_count variable back to zero.